WHAT IS CLAIMED IS:

1	1. A method for converting text characters from a Standard
2	Generalized Markup Language file into another specified language using a
3	CONVERSTR variable, a HTMLCODE variable and a VAL variable, wherein
4	each character represents a tag or text, and each tag has a start and an end, said
5	method comprising the steps of:
6	(a) reading a character from the file;
7	(b) determining whether the read character is the start of a tag;
8	(c) adding the read character to the CONVERTSTR variable
9	when the read character is not the start of a tag;
10	(d) repeating steps (a), (b) and (c) for a next character until a read
11	character is the start of a tag;
12	(e) converting the CONVERTSTR variable into the specified
13	language; and,
14	(f) adding the converted CONVERTSTR variable to the
15	HTMLCODE variable.
1	2. The method according to claim 1 wherein prior to step (a)
2	further comprising the steps of:
3	(g) initializing the HTMLCODE variable; and,
4	(h) reading a first character from the file.
1	3. The method according to claim 2 wherein prior to step (g)
2	further comprising the step of (i) downloading a Standard Generalized Markup
3	Language file.
1	4. The method according to claim 1 wherein prior to step (b)
2	further comprising the steps of:
3	(i) determining whether the read character is the end of file:

4	(k) initializing the CONVERTSTR variable when the lead
5	character is not the end of the file; and,
6	(l) determining whether the parsing of the file is successful when
7	the read character is the end of the file.
1	5. The method according to claim 4 wherein said step (k)
2	further comprising the steps of:
3	(m) returning an error message to the user when the parsing of the
4	file is not successful;
5	(n) saving the translated Standard Generalized Markup Language
6	file with the parsed code to the cache memory when the parsing of the file is
7	successful; and,
8	(o) displaying the translated Standard Generalized Markup
9	Language file saved in the cache memory to the user.
1,	6. The method according to claim 5 wherein said step (m)
2	further comprising the step of (p) displaying the Standard Generalized Markup
3	Language file without the translation.
1	7. The method according to claim 1 wherein prior to step (b)
2	further comprising the steps of:
3	(r) determining whether the read character is the start of a tag;
4	(s) determining whether the read character is the end of a tag
5	when the read character is the start of a tag;
6	(t) repeating from step (b) when the read character is not the start
7	of a tag.
1	8. The method according to claim 7 wherein said (s) step
2	further comprising the steps of:
3	(u) adding the read character to the HTMLCODE variable when
4	the read character is not the end of a tag;
	17

5	(v) repeating (s) and (t) for a next character until a read character
6	is the end of a tag; and,
7	(w) repeating from step (b) when the read character is the end of
8	a tag.
1	9. The method according to claim 7 wherein said (s) step
2	further comprising the steps of:
3	(x) determining whether the read character is at the end of the file
4	when the read character is not the end of a tag;
5	(y) repeating from step (b) when the read character is at the end
6	of the file;
7	(z) adding the read character to the HTMLCODE variable when
8	the read character is not at the end of the file; and,
9	(aa) repeating steps (s) and (z) for a next character until a read
10	character is the end of a tag.
1	10. The method according to claim 4 wherein step (b) further
2	comprising the steps of:
3	(bb) determining whether the CONVERTSTR variable is empty
4	when the read character is the start of a tag; and,
5	(cc) repeating from step (j) when the CONVERTSTR variable is
6	empty.
1	11. The method according to claim 10 wherein prior to said
2	step (bb) further comprising the steps of:
3	(dd) determining whether the read character is at the end of the
4	file;
5	(ee) repeating from step (e) when the read character is at the end
6	of the file.

1	12. The method according to claim 4 wherein step (f) further
2	comprising the step of (ff) repeating from step (i).
1	13. A system for converting text characters from a Standard
2	Generalized Markup Language file into another specified language, wherein
3	each character represents a tag or text, and each tag has a start and an end,
4	comprising:
5	a HTMLCODE variable for defining the strings in the Standard
6	Generalized Markup Language coding;
7	a CONVERTSTR variable for defining the strings that are to be
8	converted into the specified language;
9	a VAL variable for defining the strings that have been converted
10	into the specified language; and,
11	a translator for translating the strings in the CONVERTSTR
12	variable into the specified language.
1	14. A system for converting text characters from a Standard
2	Generalized Markup Language file into another specified language using a
3	CONVERSTR variable, a HTMLCODE variable and a VAL variable, wherein
4	each character represents a tag or text, and each tag has a start and an end,
5	comprising:
6	means for reading a character from the file;
7	means for determining whether the read character is the start of a
8	tag;
9	means for adding the read character to the CONVERTSTR
10	variable when the read character is not the start of a tag;
11	means for repeating the process for a next character until a read
12	character is the start of a tag;

13	means for converting the CONVERTSTR variable into the
14	specified language; and,
15	means for adding the converted CONVERTSTR variable to the
16	HTMLCODE variable.
1	15. A computer program product comprising a computer
2	usable medium having computer readable program codes embodied in the
3	medium that when executed causes a computer to:
4	read a character from the file;
5	determine whether the read character is the start of a tag;
6	add the read character to the CONVERTSTR variable when the
7	read character is not the start of a tag;
8	repeat the process for a next character until a read character is the
9	start of a tag;
10	convert the CONVERTSTR variable into the specified language;
11	and,
12	add the converted CONVERTSTR variable to the HTMLCODE
13	variable.